

## Grant Shonkwiler

2635 Buffalo Ave. Trevoze, PA 19053

(859)653-9073

Gshonk@gmail.com Grantshonkwiler.com

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### PROFESSIONAL EXPERIENCE

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#### Megatouch Games (AMI Entertainment Networks)

Bristol, PA

*Designer*

January 2009–Present

- Worked on both original concept and in depth design.
- Wrote and maintained game design specifications
- Worked with artists, programmers and designers to create the feel of the games
- Level Design and Level Scripting
- Proctored One-ways/Betas/Focus Tests
- Worked with beta feedback to improve game design
- Designed over 400 achievements and the achievements system

*Game Programmer*

July 2008–May 2010

- Architected and coded everything in the games from states and class structure to gameplay and scoring
- Worked closely with artist to improve effects and polish within the games
- Fixed bugs in legacy code bases

- **Games worked on:** Jackpot Corner, Little Shop Of Treasures (Port), Text Twist Lightning (Port), Touchdown Poker, Stunt Squirrel, Funkier Monkey, Philly's Hottest Photo Hunt, Megatouch Memory, Tug of Words, Brain in Gear, Triple Crown Boxing, Trix, Little Shop Road Trip (Port), Zombie Cats, Flick n Kick Football, Word Dojo 2, Boxxi Blitz, Final Table Hold'em, Space Farmer, Trivia Whiz Jr. Mystery Phraze, Gearz (Port), Penthouse Super Boxxi, Penthouse Panty Bandits

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### EDUCATION

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#### Full Sail University

Winter Park, FL

*Bachelor of Science Game Design and Development*

June 2008

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### SKILLS

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**Platforms:** Windows, Linux

**Software:** Microsoft Office Suite, Microsoft Project, AlienBrain, SVN, Trac, Unreal Editor, Maya

**Programming Languages:** C++, UML, XML, C, C#, Java

**Experiences:** Interface Design, Writing/Documentation, Concept and System Design, 2D Level Design, Proctoring One-ways, Sound Production

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### ADDITIONAL INFO

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- Speaker at: GDC 09, GameX 09, Wizard World 09, GCECS 09, IGDA Chapter Meetings
- Game Developer Conference Associate
- Co-Founder and Community Coordinator of VGI Philadelphia
- Writer and Moderator for gamecareerguide.com
- Chair of the IGDA Philly Chapter
- Helped coordinate Philly Game Dev a professional developers group that meets once a month
- Eight years of concert/show production and sound engineering
- Rugby player